

Unidade VI:

Tipos Abstratos de Dados Flexíveis - Introdução



PUC Minas

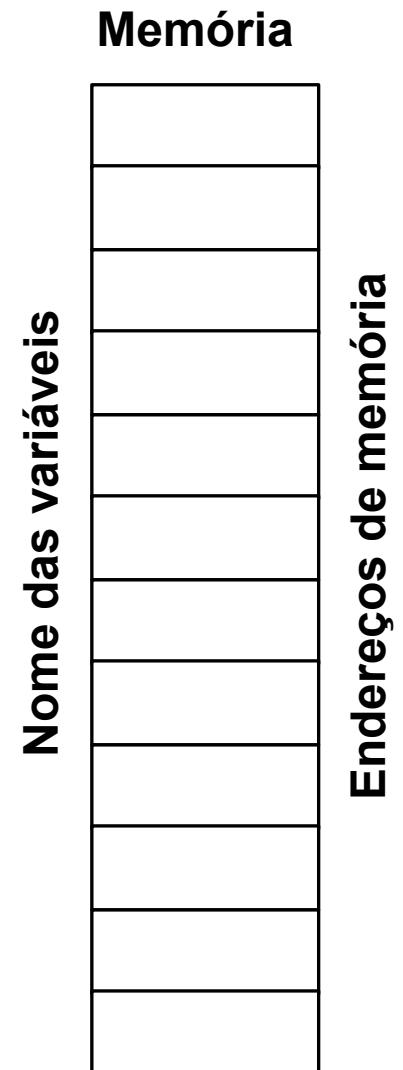
Instituto de Ciências Exatas e Informática
Departamento de Ciência da Computação

- Mostre a execução do programa abaixo

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Cliente c1 = new Cliente(1, "aa");
Cliente c2 = null;
c2 = c1;
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c2 = c1.clone();
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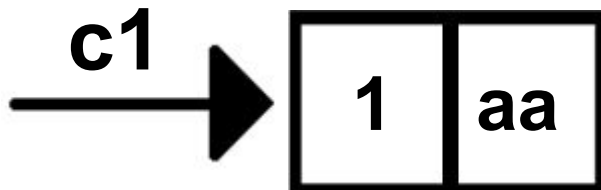
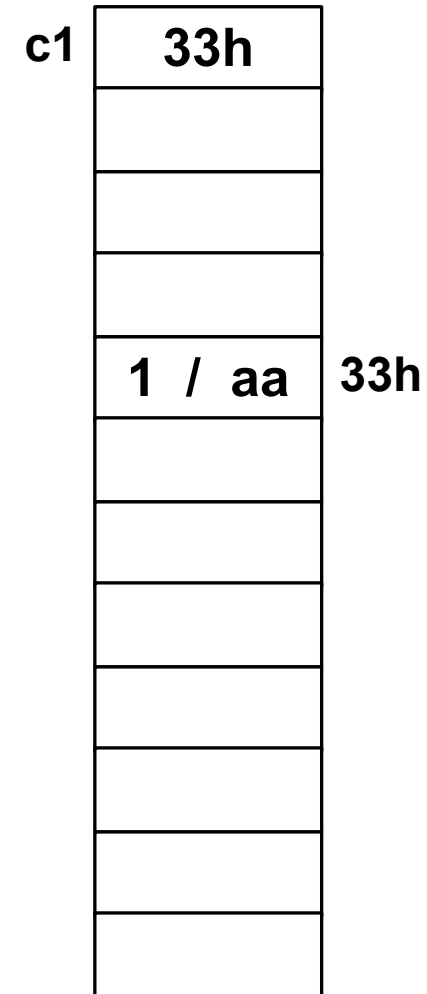
Representação gráfica



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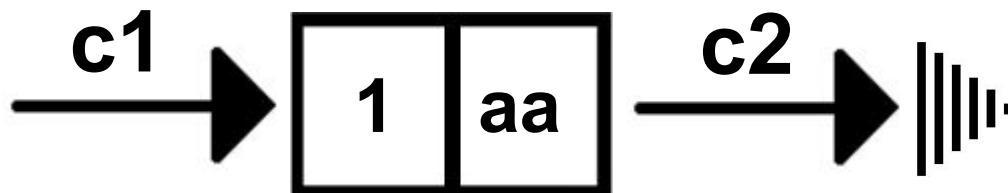
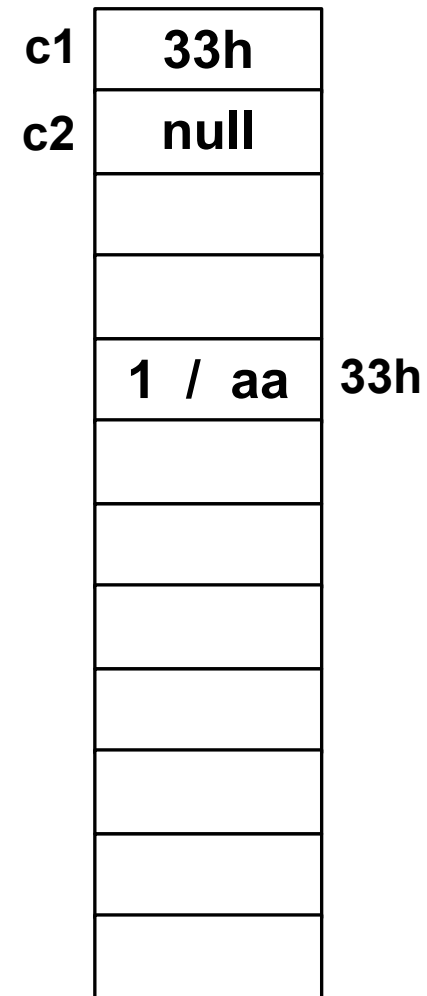
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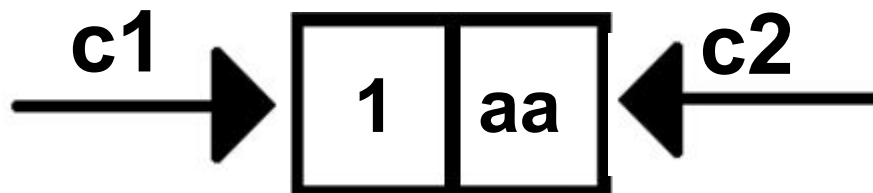
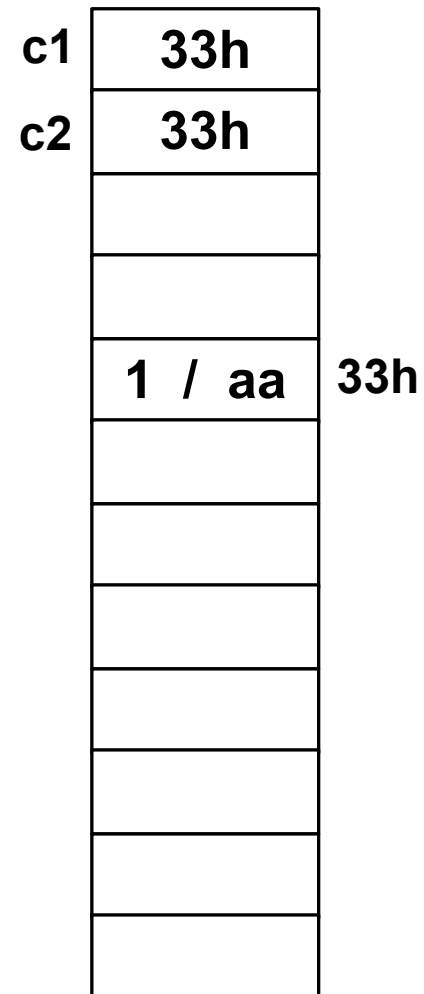
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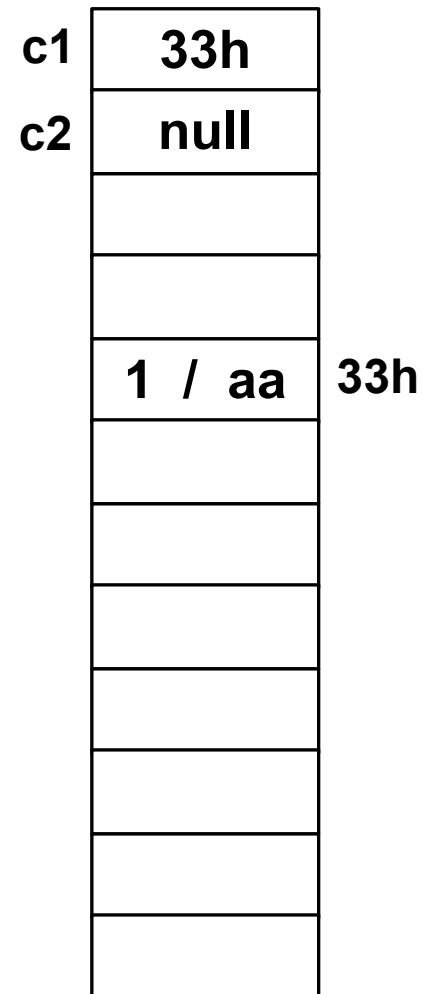
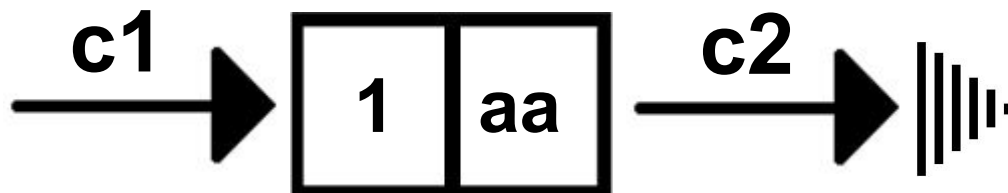
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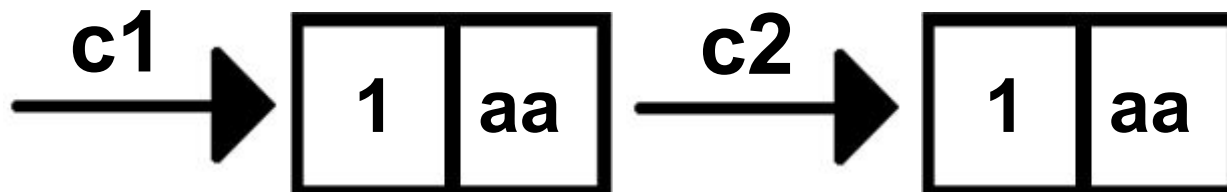
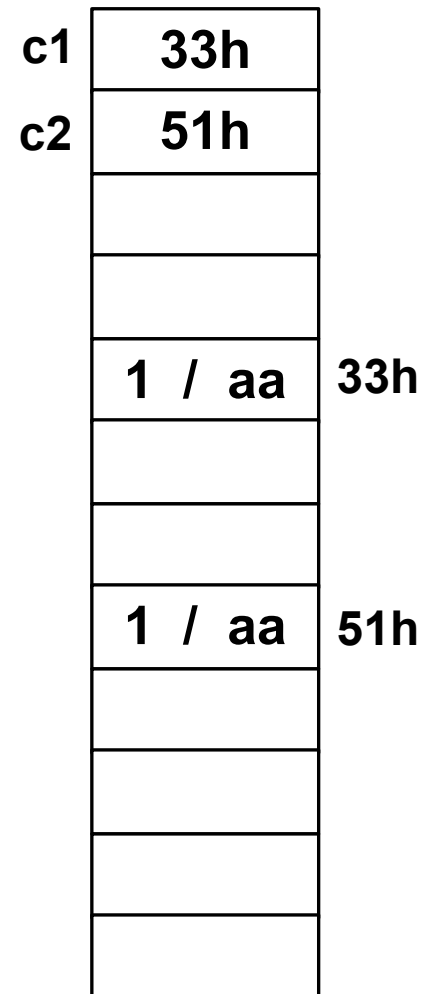


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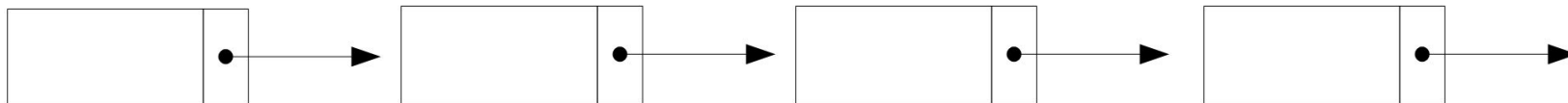
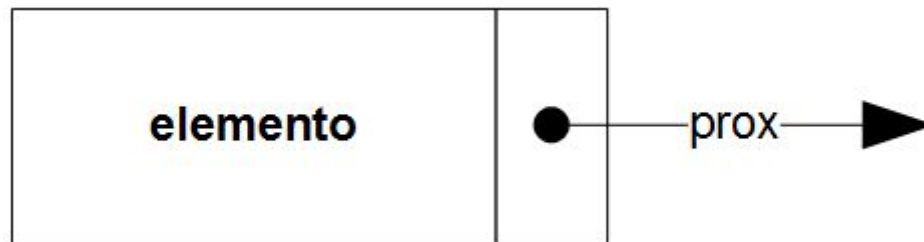
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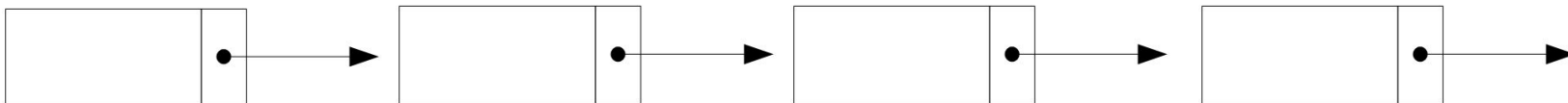
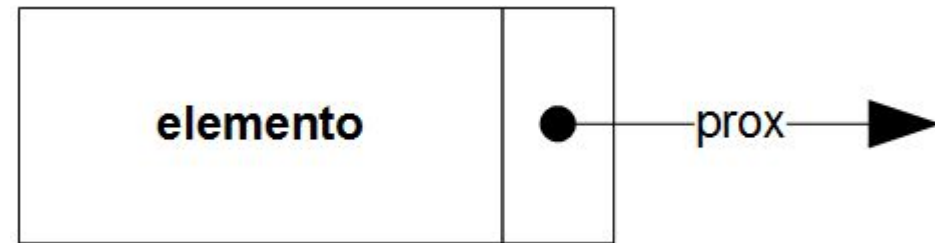


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    public Celula() {  
        this(0);  
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        this.elemento = x;  
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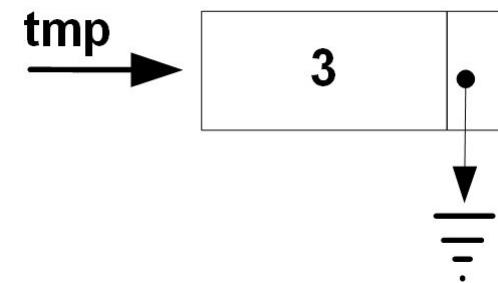
- Mostre o que acontece se outra classe tiver o comando

Celula tmp = new Celula(3).

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